

League Requirements for Online Registration

Email Contact for Queries

Registration secretary at the club (regsec@bsjfc.co.uk)

ID Checks

- **One form of id** - passport or birth certificate - would need to be seen by a Club official during registration. The id check would only need to be carried out once by each Club the player plays for.
- For the **first season only** the League will allow the previous season registration card to be used as a form of ID for players who are currently registered with the League at the end of 2016/17 season. This allows the Clubs to quickly register existing players without having to ask for birth certificates or passports again. These players' id has already been checked by the League. All new players to a Club will require birth certificate or passport to be verified by the Club.
- Random spot checks will be done at each Club. Information will need to be provided by the Club within a 3 week period otherwise players are liable to have their registrations suspended until information provided. The Registration Secretary will also accept and investigate concerns from Clubs regarding player registrations.
 - Note: The club is not to keep copies of documentation used to prove ID, just a note of who saw the ID and when - this information being stored in Whole Game.
- Any player found to have an incorrect id verification will be deemed an unregistered player and the Club charged for any fixtures that player has played in.

Photos

- Players will need to have a photograph that is a true likeness of them uploaded before their registration will be approved by the League.
- Photographs will need to be refreshed when moving to u13 and u16 age groups.

Email Addresses & Telephone Numbers

As a youth league the League won't be asking for player email addresses or phone numbers.

Squad Lists

- The League will not be producing registration cards. Clubs will be able to view or print a Squad List with photographs. This can be done for the whole squad or on a match by match basis. Photographic identification via the Squad List must be available for the opposing manager to check at each game. Any player not appearing on the Squad List cannot play in a match.
- In addition the opposition manager and referee must be given a list of the players taking part in each match. This allows subsequent checking that suspended players are not playing while suspended.

Deadlines for League to Process Registrations

- The League undertakes to process in time for the first match of the season all registrations received by 31st August.
- After the season starts the League undertakes to process in time for Sunday matches all registrations received by the preceding Friday.

Transfers

- The League will continue to collect existing transfer fees and not process transfers until fee received.

Consent

- Not part of the criteria for League Registration but parental consent is required for Clubs to register players for their Club.
- Clubs will need to retain their own form of consent for off-line consent
- Clubs will need to retain emergency contact numbers and relevant medical information for their players so that this is available at matches. This information is not held on WGS/Full-time.